

Main Scheme - 7 x 1hrs per fortnight

Working with circles	Recognise and label parts of circle
	Calculate fractional parts of a circle
	Calculate the length of an arc
	Calculate the area of a sector
	Understand and use the volume of a cylinder and cone
	Understand and use the volume of a sphere
	Understand and use the surface area of a sphere
	Understand and use the surface area of a cylinder and cone
	R - H - Solve area and volume problems involving similar shapes
Vectors	Understand and represent vectors
	Use and read vector notation
	Draw and understand vectors multiplied by a scalar
	Draw and understand addition and subtraction of vectors
	H - Explore a vector journeys in shapes
	H - Explore quadrilaterals using vectors
	H - Understand parallel vectors
	H - Use vectors to construct geometric arguments and proofs
	H - Explore collinear points using vectors
Types of Number and sequences	<i>R - Understand the difference between factors and multiples</i>
	<i>R - Understand primes and express a number as a product of its prime factors</i>
	<i>R - Find the HCF and LCM of a set of numbers</i>
	Describe and continue arithmetic and geometric sequences
	Explore other sequences (inc Fibonacci)
	H - Describe and continue sequences involving surds
	<i>R - Find the rule for the nth term of a linear sequence</i>
	H - Find the rule for the nth term of quadratic sequence
	Probability
<i>R - Find probabilities using equally likely outcomes</i>	
<i>R - Use the property that probabilities sum to 1</i>	
Using experimental data to estimate probabilities	
Work with organised lists	
H - Use the product rule for counting	
<i>R - Construct and interpret sample spaces for more than one event</i>	
Find probabilities from tables, Venn diagrams and frequency trees	
Calculate probability with independent events	
Use tree diagrams for independent events	
Use tree diagrams for dependent events	
H - Construct and interpret conditional probabilities (Tree diagrams)	
H - Construct and interpret conditional probabilities (Venn diagrams and two-way tables)	

Collecting, representing & interpreting data	Understanding populations and samples; Primary and secondary data
	Construct and interpret frequency tables and frequency polygons
	Construct and interpret line and bar charts (including composite bar charts)
	<i>R - Construct and interpret pie charts</i>
	H - Construct histograms
	H - Interpret histograms
	<i>R - Find and interpret averages from a list</i>
	<i>R - Find and interpret averages from a table</i>
	<i>R - Construct and interpret time series graphs</i>
	H - Construct and interpret cumulative frequency diagrams
	H - Use cumulative frequency diagrams to find measures
	H - Construct and interpret box plots
	Compare distributions using charts and measures/ H - Compare distributions using complex charts and measures
	<i>R - Construct and interpret scatter graphs</i>
	<i>R - Draw and use a line of best fit</i>
Understand extrapolation	
Criticise charts and graphs	
Gradients & Lines	<i>R - Equations of lines parallel to the axis</i>
	<i>R - Plot straight line graphs</i>
	<i>R - Interpret $y = mx + c$</i>
	<i>R - Find the equation of a straight line from a graph (1)</i>
	Find the equation of a straight line from a graph (2)
	Equation of a straight-line graph given one point and gradient
	Equation of a straight-line graph given two points
	Determine whether a point is on a line
	<i>R - Solve linear simultaneous equations graphically</i>
	H - Explore perpendicular lines
	H - Find the equations of perpendicular lines
Non-linear Graphs	Plot and read from quadratic graphs
	Identify and interpret roots and intercepts of quadratics
	Plot and read from cubic graphs
	Plot and read from reciprocal graphs
	H - Understand and use exponential graphs
	H - Find and use the equation of a circle centre (0, 0); simultaneous equations - linear/circle
	H - Understand and use trigonometrical graphs
	Recognise graph shapes
Using graphs	<i>R - Construct and interpret conversion graphs</i>
	<i>R - Construct and interpret other real-life straight line graphs</i>
	Construct and interpret piece-wise graphs
	Find approximate solutions to equations using graphs
	Interpret distance/time graphs
	Construct distance/time graphs
	H - Construct and interpret velocity/time graphs
	H - Use a tangent to a curve to estimate rates of change
	H - Estimate the area under a curve (e.g. estimating distance from velocity/time graph)

Algebraic Manipulation	<i>R - Expand and factorise with a single bracket</i>
	<i>R - Solve linear equations and inequalities</i>
	<i>R - Solve linear simultaneous equations</i>
	<i>R - Expand binomials</i>
	H - Expand three binomials
	(Recognise and) use identities (inc. equating coefficients)
	<i>R - Change the subject of a simple formula</i>
	Change the subject of a known formula
	Change the subject of a complex formula
	H - Change the subject where the subject appears more than once
	H - Solve equations by iteration
	Working with Quadratics
H - Factorise complex quadratic expressions	
Solve equations equal to 0	
Solve quadratic equations by factorisation	
H - Solve complex quadratic expressions by factorisation	
H - Solve quadratic equations by completing the square	
H - Solve quadratic equations using the quadratic formula	
H - Sketching quadratic functions (identifying turning points by completing the square and curve sketching)	
H - Solve quadratic inequalities	
R - H - Solve linear-quadratic simultaneous equations	
Multiplicative Reasoning	Understand direct proportion
	Recognise and interpret graphs that illustrate direct and inverse proportion
	H - Construct complex direct proportion equations
	Understand inverse proportion
	H - Construct inverse proportion equations
	<i>R - Ratio problems</i>
	<i>R - Solve problems involving speed, density and pressure</i>
Geometric Reasoning	<i>R - Basic angle rules</i>
	<i>R - Angles in parallel lines and shapes</i>
	<i>R - Bearings</i>
	<i>R - Exterior and interior angles of polygons</i>
	Proving geometric facts
	<i>R - Solve problems involving vectors</i>
	H - Circle Theorem: Angles at the centre & circumference
	H - Circle Theorem: Angles in a semicircle
	H - Circle Theorem: Angles in the same segment
	H - Circle Theorem: Angles in cyclic quadrilateral
	H - Circle Theorem: Angle between a radius and a chord
	H - Circle Theorem: Angle between a radius and a tangent
	H - Circle Theorem: Two tangents from a point
	H - Circle Theorem: Alternate segment theorem
	H - Solve coordinate geometry problems with circles
	<i>R - Pythagoras' theorem and trigonometrical ratios (inc. sine/cosine rule for Higher classes)</i>
	<i>R - 3D Shape - properties, plans and elevations, surface area and volume of prisms</i>

Algebraic Fractions (Higher Only)	H - Add and subtract simple algebraic fractions
	H - Add and subtract complex algebraic fractions
	H - Multiply and divide simple algebraic fractions
	H - Multiply and divide complex algebraic fractions
	H - Solve equations with algebraic fractions
Functions & Proof (Higher Only)	H - Use function notation
	H - Work with composite functions
	H - Work with inverse functions
	H - Represent numbers algebraically
	H - Algebraic proof
Transforming and constructing	<i>R - Perform and describe line symmetry and reflection</i>
	<i>R - Perform and describe rotation/rotational symmetry</i>
	<i>R - Perform and describe translations of shapes</i>
	<i>R - Perform and describe enlargements of shapes</i>
	R - H - Perform and describe negative enlargements of shapes
	<i>R - Identify transformations of shapes</i>
	Perform and describe a series of transformations of shapes
	H - Identify invariant points and lines
	<i>R - Perform standard constructions using ruler and protractor or ruler and compasses</i>
	<i>R - Solve loci problems</i>
	H - Sketch and identify translations of the graph of a given function
	H - Sketch and identify reflections of the graph of a given function